

SOFTWARE ENGINEER

12 Jan. 1996 I Brussels, Belgium

■ sercu.stephane@gmail.com | 🕆 www.tsucres.me | 🖸 tsucres | 🛅 ssercu

Education

Université Libre de Bruxelles - Brussels School of Engineering

Brussels, Belgiun

MASTER IN COMPUTER SCIENCE AND ENGINEERING - SPECIALIZATION IN ARTIFICIAL INTELLIGENCE

Since Sept. 2017 (Expected Jun. 2019)

· Master thesis: Real-time body pose estimation on Time of Flight images using convolutional and recurrent neural networks.

Université Libre de Bruxelles - Brussels School of Engineering

BACHELOR IN ENGINEERING

Brussels, Belgium Sept. 2014 - Jun. 2017

Working Experience

Université Libre de Bruxelles

TEACHING ASSISTANT

Oct. 2018 - May 2019

• Tutoring bachelor students for programming classes (Python, Java and OOP).

Sony Depthsensing Solutions

SOFTWARE ENGINEER INTERN - COMPUTER VISION

Jul. 2018 - Oct. 2018

- Worked on real-time body pose estimation using a Time of Flight sensor
- Experimented with several solutions based on Convolutional Neural Networks
- · Trained several models, both from scratch and using Transfer Learning
- Designed several image processing techniques for both RGB images and depth maps.
- Deployed models on various (including mobile) platforms and optimized inference time.

Solvay Consulting Club

STUDENT CONSULTANT FOR ENGINEERING MISSION FOR AIR LIQUIDE

Mar. 2018 - May 2018

- Improved the user-friendliness and performance of a software that analyzes satellite images and allows the detection of different patterns
- · Adapted the web interface of the software to the client's needs
- · Integrated machine-learning techniques to optimize the image processing algorithms

HNBuddy - Hacker news client for iOS

www.hnbuddy.io Sept. 2017 - Ongoing

MOBILE APP - LANDING PAGE

• Developed, and currently maintaining, a native iOS application in Swift, available on the App Store

- · Created a web scraper handling most of the features of the hackernews.org website that is now open source on Github
- Built an attractive responsive landing page presenting the application
- Technologies used: Swift, HTML5/CSS3/JS, Bootstrap, JQuery, Sketch.

Delhaize Chazal

STUDENT JOB - GROCERY STORE

Mar. 2011 - Apr. 2014

• Worked every holidays in a grocery store

Projects

Personnal portfolio www.tsucres.me

WEBSITI

• Created a simple and elegant portfolio to present and describe my projects

• Technologies used: HTML5/CSS3/JS, Jekyll.

Skills

Programming Python, Java, Swift, C, C++, SQL

Web PHP, MySQL, Django, HTML5, CSS3, JavaScript, JQuery, Bootstrap

Tools Git, Tensorflow, Caffe, MATLAB, OpenCV, LaTex

Machine learning Convolutional NNs, Recurrent NNs, Reinforcement learning, Random forests

Methodology Agile (XP)

• French: native language

Languages

- English: full professional proficiency
- Greek: fluent at speaking & reading; intermediate at writing

Extracurricular Activities

- Playing squash as a hobby
- Playing the piano
- · Developing mobile and web applications